


# (Network Security)

2007. 9. 17

Copyright © 2007 CNSLab.



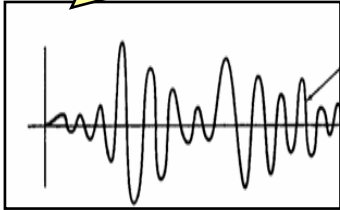
- ✓
  - 
  - 
  - (AES)
- ✓
  - (Firewall)
  - (PGP)
  - (SSL/TLS/WTLS)
  -

Copyright © 2007 CNSLab.


❖ “百聞 不如一見” → ( : )

“ ”

(100 )






➤ : 6.4Mbits  
(PCM 64kbps x 1sec x 100 )



➤ : 56.6Mbits  
(1024 x 768 x 3RGB x 24 bit)

Copyright © 2007 CNSLab.

- , \_\_\_\_\_, Scytale
- 1800. Vigenere cipher
- 1918. Vernam cipher = one-time pad
- 1917. Rotor Machine
- 1920. Enigma Machine, Hegelin Machine
- 1948. C.E.Shannon, “Secrecy System ”
- 1970. Europe, “Stream Cipher” /
- 1970. Fiestel, “LUCIFER”
- 1975. IBM, “**DES**”
- 1976. Diffie & Hellman, “Public-Key Cryptosystems”
- 1978. Rivest, Shamir & Adleman, “**RSA**”
- 1980-90 A5, RC4, skipjack, IDEA, **SEED**, ECC
- 2000- **AES**(Rijndael), Camelia, **ARIA**

Copyright © 2007 CNSLab.



## Overview of Cryptography & Its Applications

- People want and need **privacy and security** while communicating
- In the past, cryptography is heavily used for military applications to keep sensitive information secret from enemies (adversaries). Julius Caesar used a simple shift cipher to communicate with his generals in the battlefield.
- Nowadays, with the technologic progress as our dependency on electronic systems has increased we need more sophisticated techniques.
- Cryptography provides most of the methods and techniques for a secure communication

Copyright © 2007 CNSLab.



## 0.1 Secure Communications

- Cryptography = "Secret Writing"  
(暗號 設計)
  - Designing of cryptosystems
- Cryptology = "Secret Learning"  
(暗號學)
  - Cryptography + Cryptanalysis
- Cryptanalysis = "Secret Analyzing"  
(暗號解讀) (暗號分析)
  - Breaking for cryptosystems

Copyright © 2007 CNSLab.



## Terminology

**Cryptology:** All-inclusive term used for the study of secure communication over non-secure channels and related problems.

**Cryptography:** The process of designing systems to realize secure communications over non-secure channels.

**Cryptanalysis:** The discipline of breaking the cryptographic systems.

**Coding Theory:** Deals with representing the information using codes. It covers: compression, secrecy, and error-correction. Recently, it is predominantly associated with error-correcting codes which ensures the correct transmissions over noisy-channels.

Copyright © 2007 CNSLab.

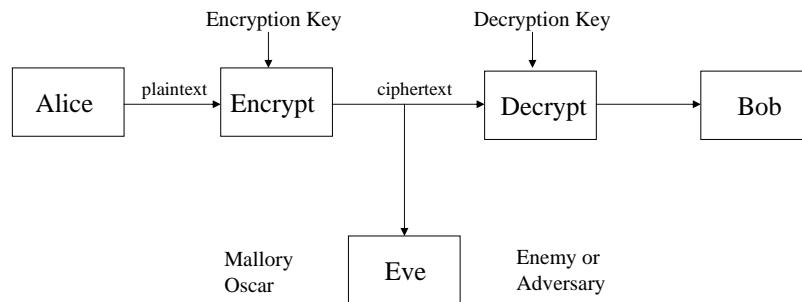


## The Aspects of Cryptography

- Modern cryptography heavily depends on mathematics and the usage of digital systems.
- It is a inter-disciplinary study of basically three fields:
  - Mathematics
  - Computer Science
  - Electrical Engineering
- Without having a complete understanding of cryptanalysis (or cryptanalytic techniques) it is impossible to design *good* (secure, unbreakable) cryptographic systems.
- It makes use of other disciplines such as error-correcting codes compression.

Copyright © 2007 CNSLab.

## Secure Communications



### Basic Communication Scenario

Copyright © 2007 CNSLab.

## Eve's Goals

Read the message

1. Figure out the key Alice is using and read all the messages encrypted with that key
2. Modify the content of the message in such a way that Bob will think Alice sent the altered message.
3. Impersonate Alice and communicate with Bob who thinks he is communicating with Alice.

Oscar is a passive observer who is trying to perform (1) and (2).

Mallory is more active and evil who is trying to perform (3) And (4).

Copyright © 2007 CNSLab.



## Attack Methods

1. **Ciphertext only:** Alice has only a copy of ciphertext
2. **Known Plaintext:** Eve has a copy of ciphertext and the corresponding plaintext and tries to deduce the key.
3. **Chosen Plaintext:** Eve has a copy of ciphertext corresponding to a copy of plaintext selected by Alice who believes it is useful to deduce the key.
4. **Chosen Ciphertext:** Eve has a copy of plaintext corresponding to a copy of ciphertext selected by Alice who believes it is useful to deduce the key.

Copyright © 2007 CNSLab.



## Kerckhoffs's Principle

While assessing the strength of a cryptosystem, one should always assume that the enemy knows the cryptographic algorithm used.

The security of the system, therefore, should be based on

- \* the quality (strength) of the algorithm but not its obscurity  
the key space (or key length)

Copyright © 2007 CNSLab.



## Symmetric Key Algorithms

- Encryption and decryption keys are known to both communicating parties (Alice and Bob).
- They are usually related and it is easy to derive the decryption key once one knows the encryption key.
- In most cases, they are identical.
- All of the classical (pre-1970) cryptosystems are symmetric.
- Examples : DES and AES (Rijndael)
- A Secret should be shared (or agreed) btw the communicating parties.

Copyright © 2007 CNSLab.



## Why public key cryptography ?

- Key Distribution and Management is difficult in Symmetric Cryptosystems (DES, 3DES, IDEA, AES(Rijndael) over large networks.
- No Electronic Signature with symmetric ciphers
- Public Key Cryptosystems provide functions for all four Security Services.
- Also makes it possible to implement Key Exchange, Secret Key Derivation, Secret Sharing functions.

Copyright © 2007 CNSLab.



## Public Key Cryptosystems (PKC)

Each user has a pair of keys which are generated together under a scheme:

- Private Key - known only to the owner
- Public Key - known to anyone in the systems with assurance

### Encryption with PKC:

Sender encrypts the message by the *Public Key* of the receiver

Only the receiver can decrypt the message by her/his *Private Key*

Copyright © 2007 CNSLab.



## Non - mathematical PKC

Bob has a box and a padlock which only he can unlock once it is locked.

- Alice want to send a message to Bob.
- Bob sends its box and the padlock unlocked to Alice.
- Alice puts its message in the box and locks the box using Bob's padlock and sends the box to Bob thinking that the message is safe since it is Bob that can unlock the padlock and accesses the contents of the box.
- Bob receives the box, unlocks the padlock and read the message.

### Attack:

However, Eve can replace Bob's padlock with hers when he is sending it to Alice.

Copyright © 2007 CNSLab.





## Aspects of PKC

Powerful tools with their own intrinsic problems.

- Computationally intensive operations are involved.
- Resource intensive operations are involved.
- Implementation is always a challenge.
- Much slower than the symmetric key algorithms.
- PKC should not be used for encrypting large quantities of data.

## Example PKCs

- RSA
- Discrete Logarithm based cryptosystems. (El-Gamal)
- Elliptic Curve Cryptosystems
- NTRU

Copyright © 2007 CNSLab.



## Key Length in Cryptosystems

Following the Kerckhoffs's Principle, the strength (security) of cryptosystems based on two important properties:

the quality of the algorithm  
the key length.

- The security of cryptographic algorithms is hard to measure
- However, one thing is obvious: the key should be large enough to prevent the adversary to determine the key simply by trying all possible keys in the key space.
- This is called **brute force** or **exhaustive search attack**.
- For example, DES utilizes 56-bit key, therefore there are  $2^{56}$  (or approx  $7.2 \times 10^{16}$ ) possible keys in the key space.

Copyright © 2007 CNSLab.



## Key Length in Cryptosystems

- Assume that there are  $10^{30}$  possible key you need to try
- And you can only try  $10^9$  key in a second.
- Since there are only around  $3 \times 10^7$  seconds in year brute force attack would take more than  $3 \times 10^{13}$  years to try out the keys. This time period is longer than the predicted life of the universe.
- For a cryptanalyst, brute force should be the last resort.
- S/He needs to take advantage the weakness in the algorithm or in the implementation of it in order to reduce the possible keys to try out.
- Longer keys do not necessarily improve the security


Copyright © 2007 CNSLab.



## Unbreakable Cryptosystems

- Almost all of the practical cryptosystems are theoretically breakable given the time and computational resources
- However, there is one system which is even theoretically unbreakable: **One-time-pad**.
- One-time pad requires exchanging key that is as long as the plaintext.
- However impractical, it is still being used in certain applications which necessitate very high-level security.
- Security of one-time pad systems relies on the condition that keys are generated using truly random sources.


Copyright © 2007 CNSLab.



## Fundamental Cryptographic Applications

- **Confidentiality**  
Hiding the contents of the messages exchanged in a transaction
- **Authentication**  
Ensuring that the origin of a message is correctly identified
- **Integrity**  
Ensuring that only authorized parties are able to modify computer system assets and transmitted information
- **Non-repudiation**  
Requires that neither of the authorized parties deny the aspects of a valid transaction

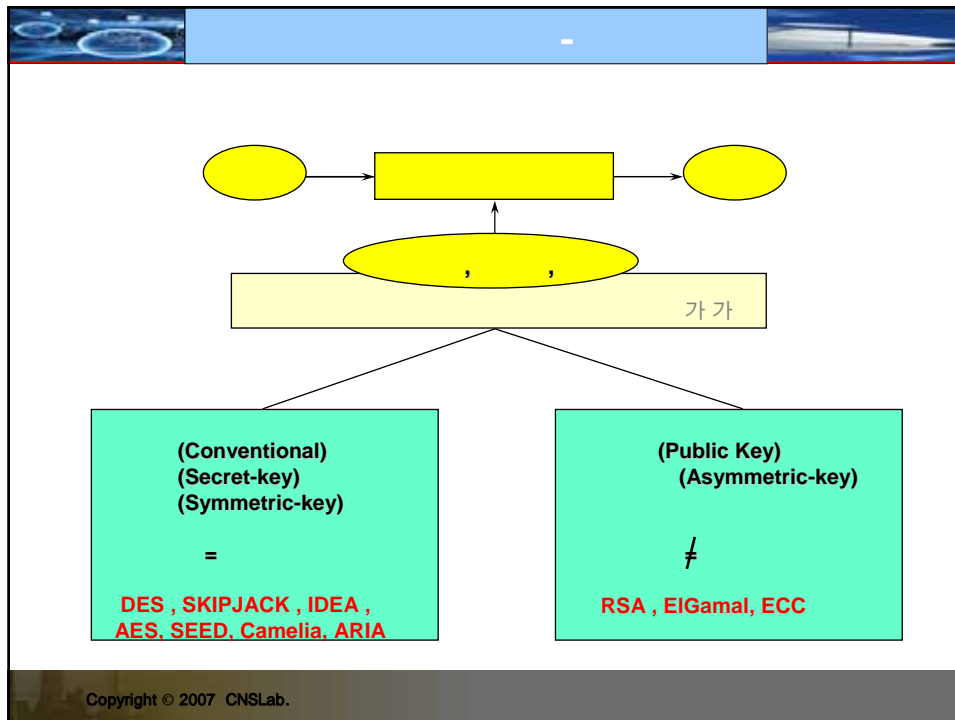
Copyright © 2007 CNSLab.



## Other Cryptographic Applications

- **Digital Signatures:** allows electronically sign (personalize) the electronic documents, messages and transactions
- **Identification:** is capable of replacing password-based identification methods with more powerful (secure) techniques.
- **Key Establishment:** To communicate a key to your correspondent (or perhaps actually mutually generate it with him) whom you have never physically met before.
- **Secret Sharing:** Distribute the parts of a secret to a group of people who can never exploit it individually.
- **E-commerce:** carry out the secure transaction over an insecure channel like Internet.
- **E-cash**
- **Games**

Copyright © 2007 CNSLab.



❖ [ ] A.K. Lenstra & E.R.Verheul, "Selecting Cryptographic Key Sizes", PKC2000, Jan, 2000

		RSA/DH	Subgroup	Elliptic Curve	MIPS Year	H/W cost
2000	70	952	125	132	$7.13 \times 10^9$	$1.39 \times 10^8$
2005	74	1149	131	147	$1.02 \times 10^{11}$	$1.96 \times 10^8$
2010	78	1369	138	160	$1.45 \times 10^{12}$	$2.77 \times 10^8$
2020	86	1881	151	188	$2.94 \times 10^{14}$	$5.55 \times 10^8$

Copyright © 2007 CNSLab.

## - AES

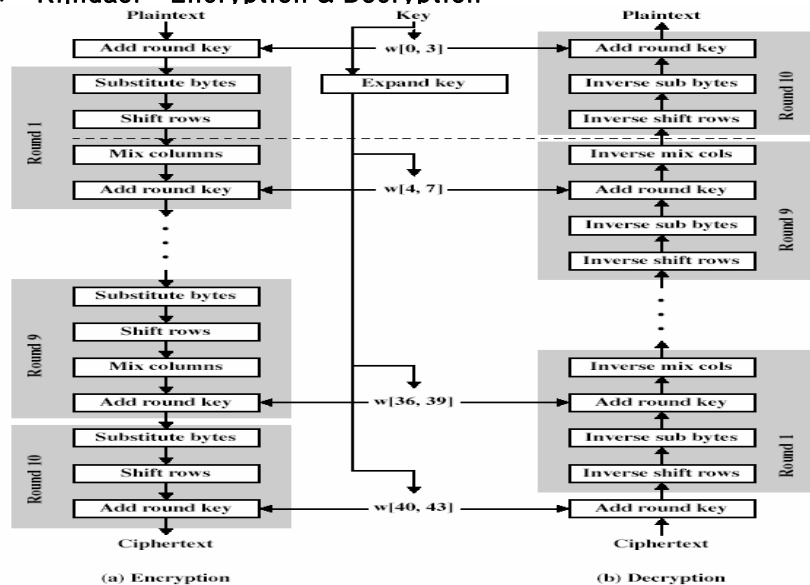
### ❖ NIST FIPS-197, AES (Advanced Encryption Standard, 2001.11.26)

- ❖ , DES (56-bit )
- ❖ : Rijmen-Daemen (Belgium)
- ❖ : 128/192/256 bit keys
- ❖ : 128 bit data
- ❖ : 10/12/14 rounds (iterations)
- ❖ : 32-bit processor
- ❖ :  $GF(2^8)$  with  $p(x)=x^8+x^4+x^3+x+1$
- ❖
  - ✓ SEED(1997, TTA ), ARIA(2004, 가 )
  - ✓ KC-DSA(1996, KSC ), HAS-160(1998, TTA )
  - ✓ → ( , \_\_\_\_\_ , , 가 )

Copyright © 2007 CNSLab.

## - AES

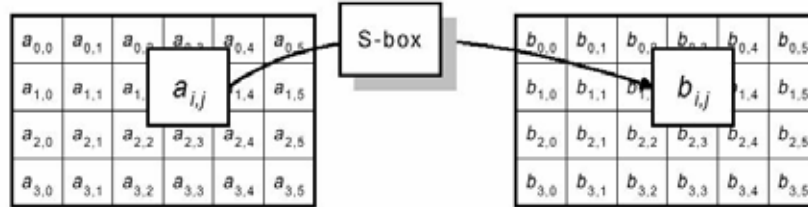
### ❖ Rijndael – Encryption & Decryption



Copyright © 2007 CNSLab.

## - AES

### ❖ Byte Substitution - Examples



#### - Example

EA	04	65	85
83	45	5D	96
5C	33	98	B0
F0	2D	AD	C5

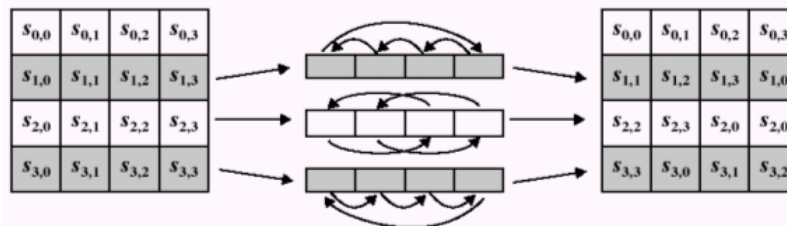


87	F2	4D	97
EC	6E	4C	90
4A	C3	46	E7
8C	D8	95	A6

Copyright © 2007 CNSLab.

## - AES

### ❖ Shift Rows



#### - Example

87	F2	4D	97
EC	6E	4C	90
4A	C3	46	E7
8C	D8	95	A6

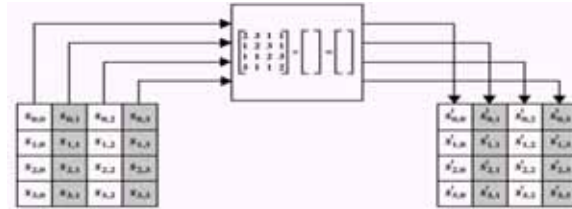


87	F2	4D	97
6E	4C	90	EC
46	E7	4A	C3
A6	8C	D8	95

Copyright © 2007 CNSLab.

## - AES

### ❖ Mix Columns



- Example

87	F2	4D	97
6E	4C	90	EC
46	E7	4A	C3
A6	8C	D8	95



47	40	A3	4C
37	D4	70	9F
94	E4	3A	42
ED	A5	A6	BC

Copyright © 2007 CNSLab.

## - AES

### ❖ Add Round Key

- Example

47	40	A3	4C
37	D4	70	9F
94	E4	3A	42
ED	A5	A6	BC



AC	19	28	57
77	FA	D1	5C
66	DC	29	00
F3	21	41	6A



EB	59	8B	1B
40	2E	A1	C3
F2	38	13	42
1E	84	E7	D2

Copyright © 2007 CNSLab.

❖ Security Services:

- ✓ **Confidentiality**: ensures that the information in a computer system and transmitted information are accessible only for reading by authorized parties.
- ✓ **Authentication**: ensures that the origin of a message or electronic document is correctly identified, with an assurance that the identity is not false
- ✓ **Integrity**: ensures that only authorized parties are able to modify computer system assets and transmitted information
- ✓ **Non-repudiation**: requires that neither the sender nor the receiver of a message be able to deny the transmission
- ✓ **Access control**: requires that access to information resources may be controlled by or for the target system
- ✓ **Availability**: requires that computer system assets be available to authorized parties when needed

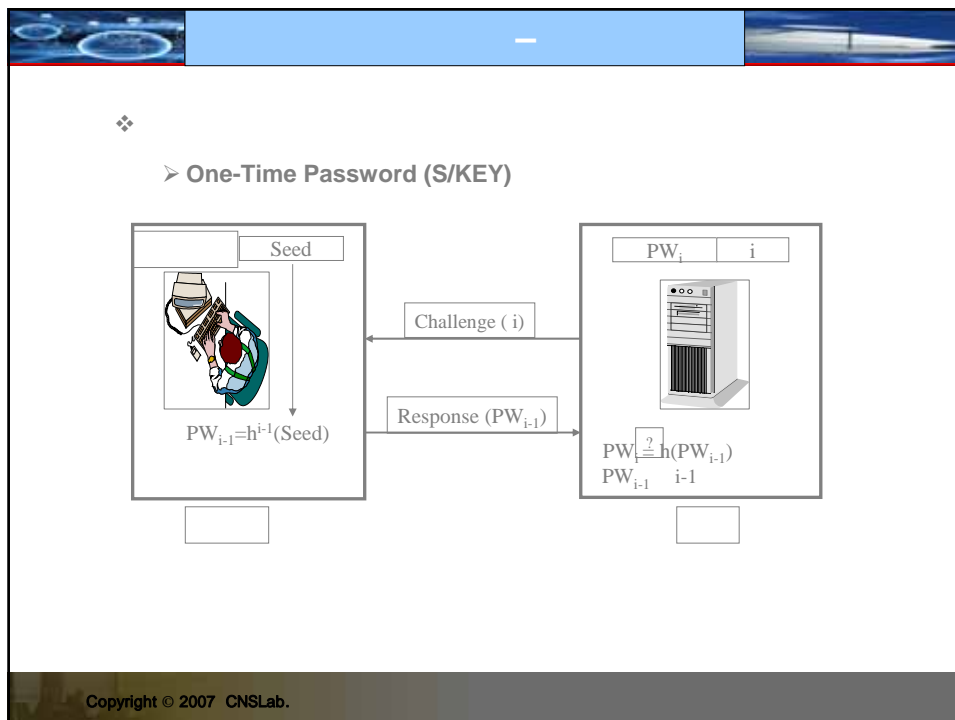
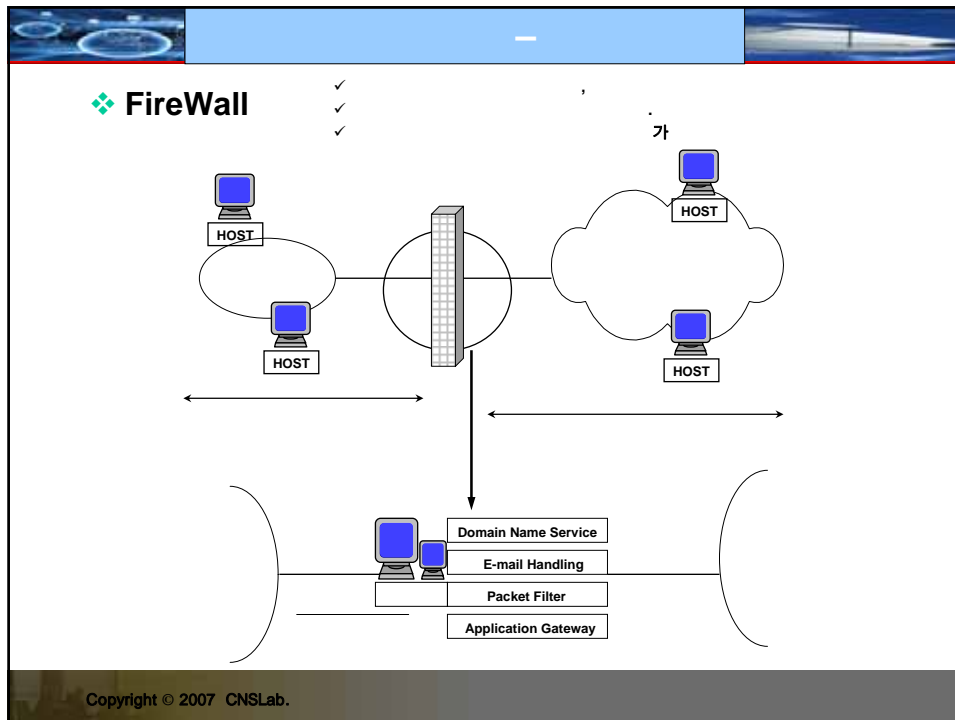
Copyright © 2007 CNSLab.

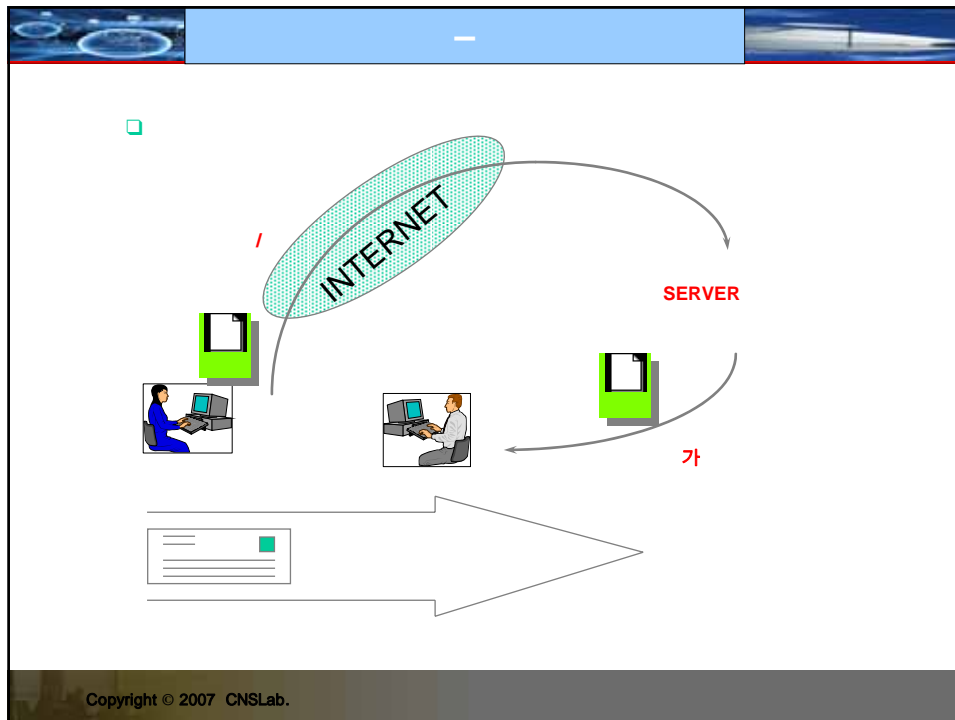


- ✓ Firewall( , )
  - 
  -
- ✓ IDS (Intrusion Detection System, )
- ✓ IPS (Intrusion Prevention System, )
- ✓ VPN(Virtual Private Network, 가 )
- ✓ (Secure E-mail)
  - PEM
  - PGP
- ✓ WWW (Secure Web)
  - S-HTTP (Secure HTTP)
  - SSL (Secure Socket Layer)
  - TLS (Transport Layer Security)
- ✓ : WTLS (Wireless TLS)

Copyright © 2007 CNSLab.







- - 
  - 
  -
- PEM ( Privacy Enhanced Mail )
  - **PGP ( Pretty Good Privacy )**
  - S/MIME(Secure/Multipurpose Internet Mail Extensions) , by RSA
  - MOSS(MIME Object Security Service)
- Copyright © 2007 CNSLab.

## ❖ Pretty Good Privacy (PGP)

✓ PGP

	IDEA(     ), RSA(     )
	RSA, MD5
	ZIP

✓

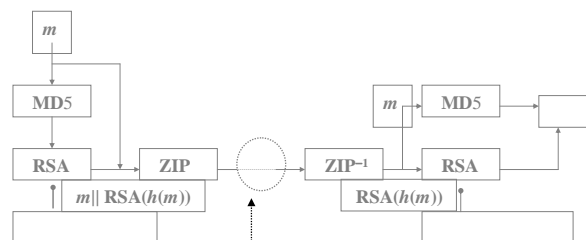
– Phil R. Zimmerman

–

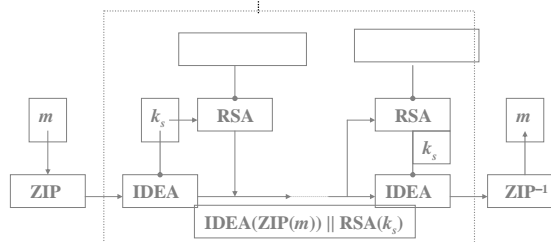
–                    가 .

Copyright © 2007 CNSLab.

### □ PGP



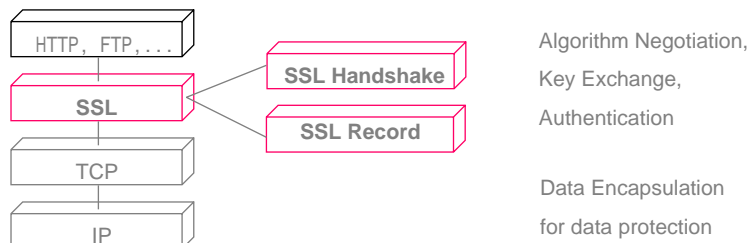
### □ PGP



Copyright © 2007 CNSLab.

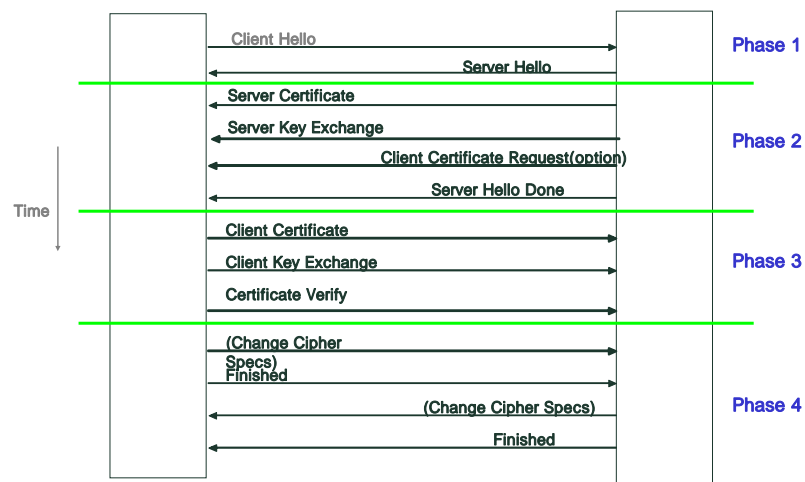
## □ SSL (Secure Socket Layer ) / TLS (Transport Layer Security)

- Netscape Communications
- Privacy, Data Integrity, Server [Client] Authentication,
- RSA, Diffie-Hellman, Fortezza for Key Exchange
- DES, 3DES, IDEA, RC2, RC4[stream cipher] for Data Encryption
- MD5, SHA for Hash Function ( MAC )



Copyright © 2007 CNSLab.

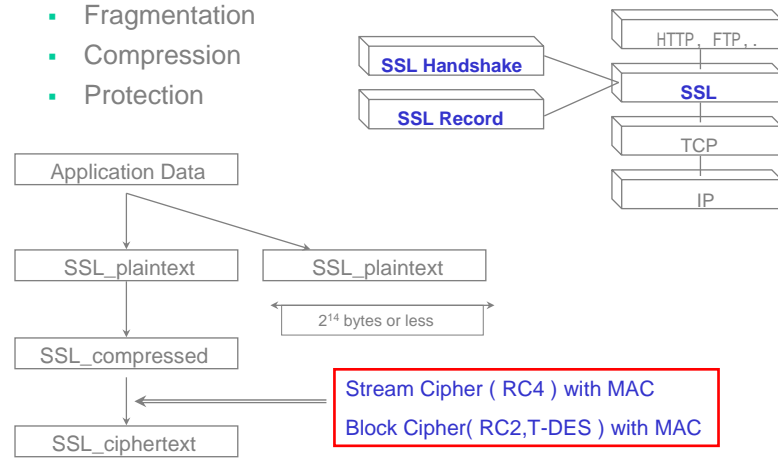
## □ (SSL/TLS) Handshake Protocol



Copyright © 2007 CNSLab.

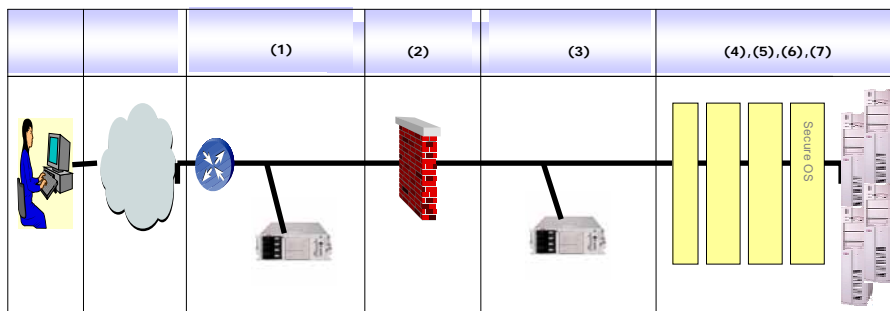
## SSL/TLS Record Protocol

- Fragmentation
- Compression
- Protection

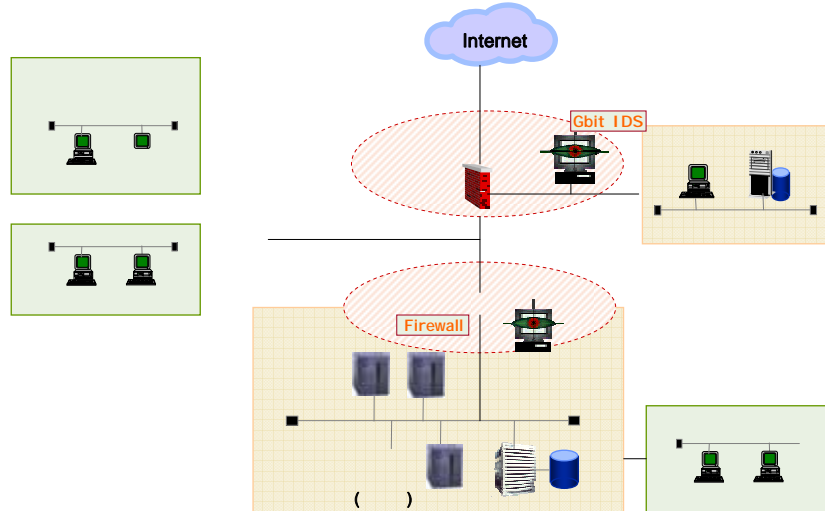


Copyright © 2007 CNSLab.

0 7



Copyright © 2007 CNSLab.



Copyright © 2007 CNSLab.